

Creative Media

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| Subject Area | Media & Photography |
| Course Type | School Leavers |
| Study Level | Level 3 |
| Delivery Mode | Full-time |
| Location | Lister Building |
| Duration | 2 Academic Years |
| Start Date | September 2025 |
| Course Code | |

Course Summary

The Level 3 Diploma in Creative Media Production & Technology has been designed to provide you with the knowledge, skills and understanding necessary to access and progress to degree level study and employment in the media sector. If you have an interest in media, this qualification will provide the opportunity to explore, develop and test your creativity within a qualification structure which is stimulating and demanding and provides a supportive transition from general to more specialised study.

What You Will Learn

- Have a critical and contextual awareness of different perspectives and approaches within the media sector or related subjects of study or work
- Research, analyse and evaluate relevant information and ideas in order to develop creative solutions
- Understand, adapt and safely use appropriate and practical methods and skills for creative production
- Solve complex problems through the application of practical, theoretical and technical understanding

- Critically review the effectiveness and appropriateness of methods, actions and results
- Use evaluative and reflective skills in order to take responsibility for your own learning, development and decision- making
- Take responsibility for the research, planning, time management and actions to access progression opportunities
- Effectively present yourself and your work to appropriate audiences.

Modules

- Introduction to media processes and technical skills
- Introduction to design and research skills in creative media production
- Introduction to professional practice in creative media production
- Critical and contextual awareness
- Investigating audio production and technology
- Investigating visual production and technology
- Investigating interactive media production and technology
- Developing a creative media project

Entry Requirements

4 GCSEs including English Grade 4 Maths Grade 3

Assessment

Progression

Successful completion of our Level 3 course can lead to further study as well as employment in the creative media or games development industries.